**Evil Hangman Rubric**

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| **Class** | **Description/Method** | **Points** |
| **Partition** | two constructors | 10 |
|  | addsIfMatches | 10 |
|  | getWords | 5 |
|  | getPatternDashCount | 5 |
|  |  |  |
| **EvilHangman** | constructor | 5 |
|  | inputWords | 10 |
|  | toString | 10 |
|  | inputLetter | 5 |
|  | getPattern | 5 |
|  | getPartitionList | 10 |
|  | removeSmallerPartitions | 5 |
|  | getWordsFromOptimalPartition | 5 |
|  | substitute | 5 |
|  | playGame | 10 |
|  | **Total** | **100** |